

Noorduyn Norseman MKIV



The Norseman was developed in Canada by Noorduyn. It is a single-engine bush plane designed to operate in rough wilderness conditions. One of the distinctive features of the Norseman is the stubby landing gear protrusions from the lower fuselage make it easily recognizable. The landing gear was design to be interchangeable to wheels, ski or twin-float landing gear. Originally introduced in 1935, the Norseman remained in production for almost 25 years with over 900 produced. A number of examples remain in commercial and private use to this day. Norseman aircraft are known to have been registered and/or operated in 68 countries throughout the world and also have been based and flown in the Arctic and Antarctic regions.

The markings included in this kit are from a MKIV. It has serial #17 and was built in the late 1938. The aircraft currently resides at the Canadian Bush Plane Museum in Sault Ste. Marie Ontario. It is now the oldest operational Norseman in the world.

Noorduyn Norseman MKIV

Length	32' 4"
Wingspan	51' 6"
Power	Pratt & Whitney R-1340 9 cyl air cooled radial engine, 600 hp
Performance	150 mph
Numbers built	904

Noorduyn Norseman MKIV



Wooden Semi Scale Model Kit

Easy build sandwich construction

No special tools required

PAINT NOT INCLUDED

1:66 Scale

FOR AGES 8 AND UP
SKILL LEVEL 2
Contains One Model Kit


OSBORN MODEL KITS
www.osbornmodelkits.com




KIT-6054

Building tips:

All parts will be a tight fit. If you find a part is too tight give it a bit of a sanding with 220 grit sandpaper. **DO NOT FORCE PARTS.** A hobby knife is suggested to cut the pieces from the part tree but most parts will break free easily. We recommend removing the burnt edge left by the laser with 220 grit sandpaper. This makes it easier for painting also it makes for a better appearance, especially if you are going to leave the model in its natural wood state. Although the model is designed to be assembled without glue, we do suggest gluing your model together. Note indicated parts that are not to be glued. Any black substance that gets on your hands is non toxic and can be removed with soap and water

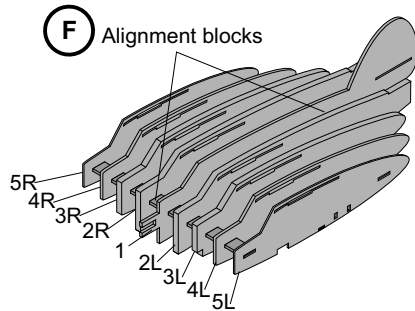
 Indicates do not glue part or assembly

 Indicates part is a friction fit in order to hold in place

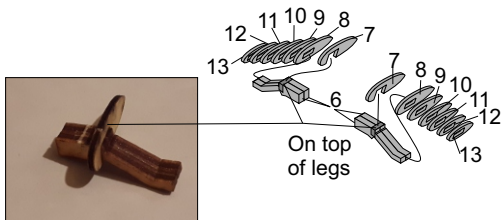
Recommended Tools:

Hobby Knife, Scissors, White Glue, 220 grit sandpaper

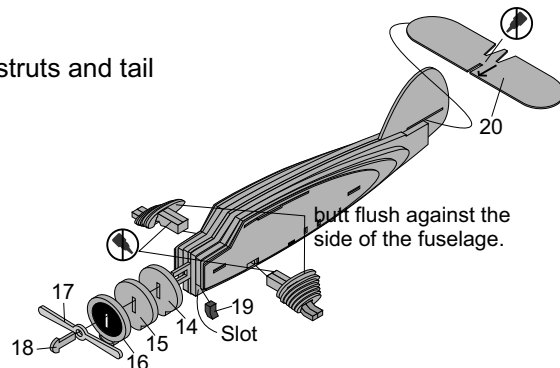
Step 1 Fuselage



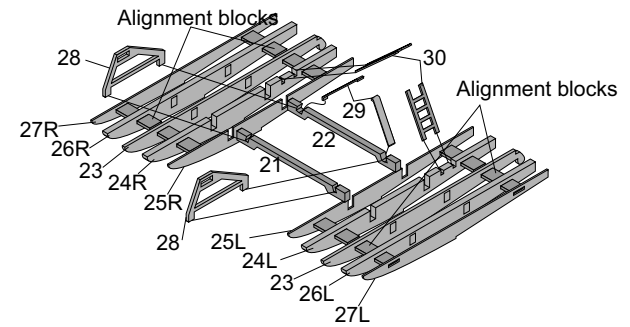
Step 2 Landing Struts



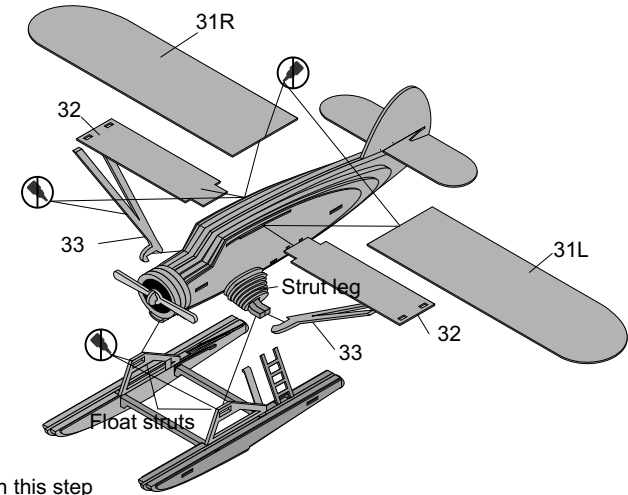
Step 3 Engine cowl, struts and tail



Step 4 Floats

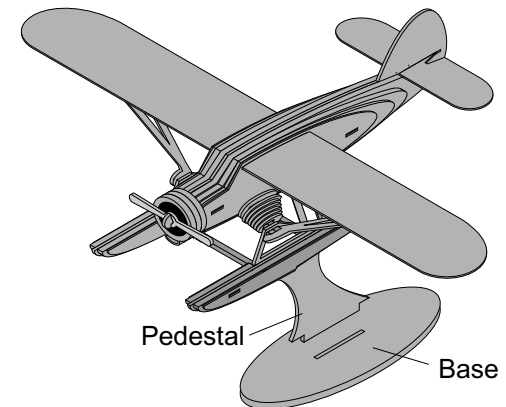


Step 5 Finale assembly



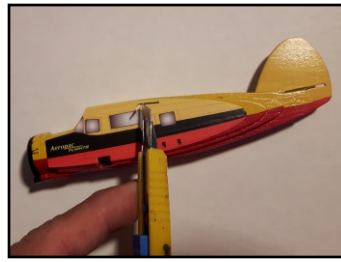
Note:
Do not glue any parts in this step

Step 6
Completed model ready for paint and decals.
Please see separate sheet for paint and decal instructions.





For small decals you may use a utility knife to remove them from the backing and place in position.



Remove any vinyl that may be covering slots with a utility knife

Applying decals

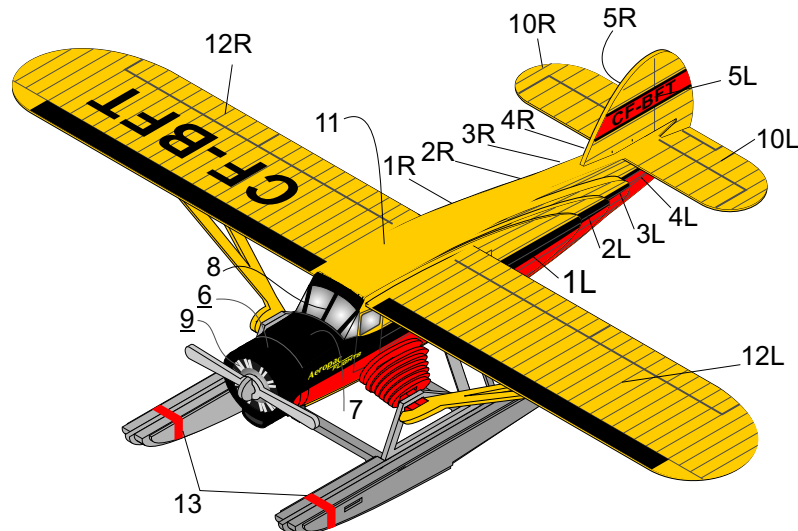
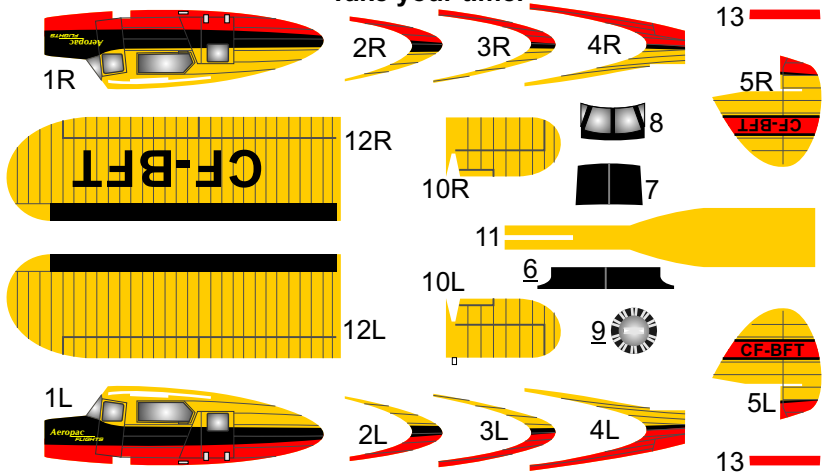
Tools needed to apply decals

- Scissors
- Utility knife

Make sure your hands are clean before applying decals. Avoid contact with the adhesive as this can cause the decal to lose some of its adhesion. Decals will adhere better to a smooth clean surface so we do recommend painting your model for best results.

Decals should be placed into position in numerical order. You will need to remove the wings, wing struts, floats and float struts, and propeller to apply some of the decals.

Take your time.



Cut out each decals as close to the edge as possible. Only cut out decals as needed.

Note:

See paint instructions on reverse
Paint entire aircraft yellow before applying decals. Apply red to the bottom of fuselage. First 1/8th of engine cowl should be a black ring.



For the large decals, remove about a 1/4" of the backing and cut off with scissors.



Place the exposed section on the surface making sure that your decal is properly aligned on the part.

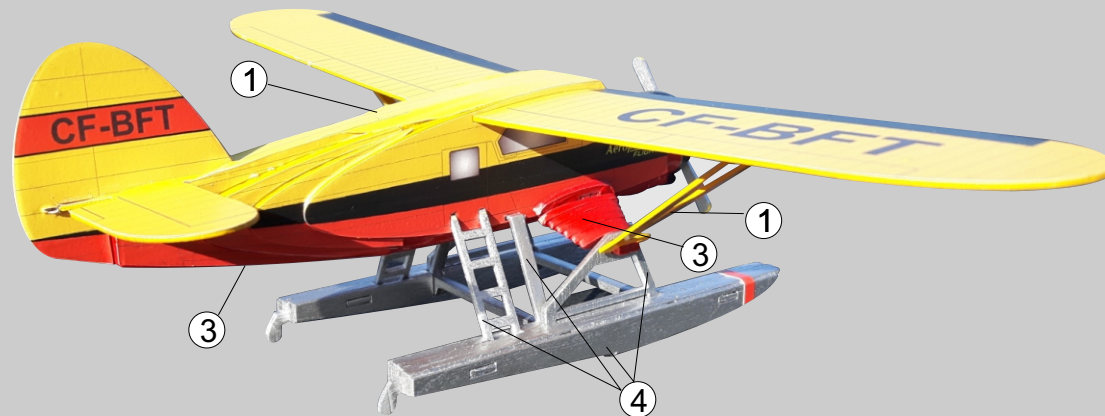


Slowly remove the backing making sure the decal is staying aligned on the surface.

Colour Scheme of MKIV Norseman

Suggested colours by Tamiya Model Paints

- 1 Yellow X8**
Fuselage
Wings
Wing struts
Propeller tips
- 2 Black XF1**
Leading edge of wings
Exhaust pipe
Front of engine cowl
- 3 Red X7**
Bottom half of fuselage
Strut legs
- 4 Aluminum XF16**
Spinner
Propeller
Floats
Float struts and ladders



Tape off first 1/8th piece of cowl and paint black

Paint entire aircraft yellow before applying decals. Apply red to the bottom of fuselage. First 1/8th of engine cowl should be a black ring.

